

# Documentation of the UJAC ExpressionInterpreter Type Handler set.

## Handler for type byte[]

A type handler for byte[] values.

supported operations

- !=:** Compares the object with the operand for inequality.
- ..:** Gets an element from the array.
- ==:** Compares the object with the operand for equality.
- []):** Gets an element from the array.
- eq:** Compares the object with the operand for equality.
- get:** Gets an element from the array.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- isEmpty:** Tells whether the array is empty or not.
- ne:** Compares the object with the operand for inequality.
- notDefined:** Checks if the object is not defined.
- notEmpty:** Checks if the array is not empty.
- size:** Determines the size of the array.
- toString:** Serves a textual representation of the object.

## Handler for type char[]

A type handler for char[] values.

supported operations

- !=:** Compares the object with the operand for inequality.
- ..:** Gets an element from the array.
- ==:** Compares the object with the operand for equality.
- []):** Gets an element from the array.
- eq:** Compares the object with the operand for equality.
- get:** Gets an element from the array.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- isEmpty:** Tells whether the array is empty or not.
- ne:** Compares the object with the operand for inequality.
- notDefined:** Checks if the object is not defined.
- notEmpty:** Checks if the array is not empty.
- size:** Determines the size of the array.
- toString:** Serves a textual representation of the object.

## Handler for type double[]

A type handler for double[] values.

supported operations

- !=:** Compares the object with the operand for inequality.
- ..:** Gets an element from the array.
- ==:** Compares the object with the operand for equality.
- []):** Gets an element from the array.
- eq:** Compares the object with the operand for equality.
- get:** Gets an element from the array.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- isEmpty:** Tells whether the array is empty or not.
- ne:** Compares the object with the operand for inequality.
- notDefined:** Checks if the object is not defined.
- notEmpty:** Checks if the array is not empty.
- size:** Determines the size of the array.
- toString:** Serves a textual representation of the object.

## Handler for type float[]

A type handler for float[] values.

supported operations

- !=:** Compares the object with the operand for inequality.
- ..:** Gets an element from the array.
- ==:** Compares the object with the operand for equality.
- []):** Gets an element from the array.
- eq:** Compares the object with the operand for equality.
- get:** Gets an element from the array.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- isEmpty:** Tells whether the array is empty or not.
- ne:** Compares the object with the operand for inequality.
- notDefined:** Checks if the object is not defined.
- notEmpty:** Checks if the array is not empty.
- size:** Determines the size of the array.
- toString:** Serves a textual representation of the object.

## Handler for type `int[]`

A type handler for `int[]` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the array.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the array.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the array.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the array is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the array is not empty.
- `size:`** Determines the size of the array.
- `toString:`** Serves a textual representation of the object.

## Handler for type `long[]`

A type handler for `long[]` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the array.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the array.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the array.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the array is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the array is not empty.
- `size:`** Determines the size of the array.
- `toString:`** Serves a textual representation of the object.

## Handler for type `java.lang.Object[]`

A type handler for `java.lang.Object[]` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the array.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the array.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the array.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the array is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the array is not empty.
- `size:`** Determines the size of the array.
- `toString:`** Serves a textual representation of the object.

## Handler for type `short[]`

A type handler for `short[]` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the array.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the array.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the array.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the array is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the array is not empty.
- `size:`** Determines the size of the array.
- `toString:`** Serves a textual representation of the object.

## Handler for type `java.lang.Boolean`

A type handler for `java.lang.Boolean` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `&&`**: Combines the object and the operand with the 'and' operation.
- `==`**: Compares the object with the operand for equality.
- `?`**: Combines the object and the operand with the 'and' operation.
- `and`**: Combines the object and the operand with the 'and' operation.
- `eq`**: Compares the object with the operand for equality.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `ne`**: Compares the object with the operand for inequality.
- `not`**: Toggles the object's value: true becomes false and vice versa.
- `notDefined`**: Checks if the object is not defined.
- `or`**: Combines the object and the operand with the 'or' operation.
- `toString`**: Serves a textual representation of the object.
- `//`**: Combines the object and the operand with the 'or' operation.

## Handler for type `java.lang.Byte`

A type handler for `java.lang.Byte` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `%`**: Calculates the modulo of the object and the operand value.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mod`**: Calculates the modulo of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.Character`

A type handler for `java.lang.Character` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `+`**: Calculates the sum of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `concat`**: Calculates the sum of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.Double`

A type handler for `java.lang.Double` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.



## Handler for type `java.lang.Float`

A type handler for `java.lang.Float` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.Integer`

A type handler for `java.lang.Integer` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `%`**: Calculates the modulo of the object and the operand value.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mod`**: Calculates the modulo of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.Long`

A type handler for `java.lang.Long` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `%`**: Calculates the modulo of the object and the operand value.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mod`**: Calculates the modulo of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.Object`

A type handler for `java.lang.Object` values.

supported operations

***!=***: Compares the object with the operand for inequality.

***->***: Accesses the object's property specified by the operand.

***..***: Accesses the object's property specified by the operand.

***==***: Compares the object with the operand for equality.

***[]***: Accesses the object's property specified by the operand.

***eq***: Compares the object with the operand for equality.

***getField***: Accesses the object's property specified by the operand.

***instanceof***: Compares the object with the operand for inequality.

***isDefined***: Tells whether the object is defined or not.

***ne***: Compares the object with the operand for inequality.

***notDefined***: Checks if the object is not defined.

***propertyDefined***: Checks if the object contains a property that matches the name, specified by the operand.

***toString***: Serves a textual representation of the object.

## Handler for type `java.lang.Short`

A type handler for `java.lang.Short` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `%`**: Calculates the modulo of the object and the operand value.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mod`**: Calculates the modulo of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.lang.String`

A type handler for `java.lang.String` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `+`:** Concatenates the object and the operand.
- `==:`** Compares the object with the operand for equality.
- `capitalize:`** Raises the first character of the given String.
- `concat:`** Concatenates the object and the operand.
- `eq:`** Compares the object with the operand for equality.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Checks if the String has zero length.
- `length:`** Gets the length of the object.
- `like:`** Sorry, not documented yet.
- `lowerCase:`** Gets the object as lower case string.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the String has no zero length.
- `notLike:`** Compares the object with the operand for similarity. This operation behaves similar to the 'like' operation, known from SQL. In case the operand starts and ends with '%', text within the wildcard marks has to occur somewhere within the object. In case the operand only starts with '%', the object has to end with the operand text. In case the operand only ends with '%', the object has to start with the operand text. If none of the cases above matches, this operation behaves like the 'equal' operation.
- `substring:`** Returns a substring of the object the operation is applied to. The operand can be given in the forms '<start>', '<start>:<length>', ':length'.
- `toString:`** Serves a textual representation of the object.
- `trim:`** Trims the leading and trailing white spaces from the object.
- `upperCase:`** Gets the object as upper case string.

## Handler for type `java.math.BigDecimal`

A type handler for `java.math.BigDecimal` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `*`**: Calculates the product of the object and the operand value.
- `+`**: Calculates the sum of the object and the operand value.
- `-`**: Calculates the difference of the object and the operand value.
- `/`**: Calculates the quotient of the object and the operand value.
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `abs`**: Determines the object's absolute value.
- `add`**: Calculates the sum of the object and the operand value.
- `div`**: Calculates the quotient of the object and the operand value.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `gt`**: Checks if the object is greater than the operand.
- `instanceof`**: Compares the object with the operand for inequality.
- `isDefined`**: Tells whether the object is defined or not.
- `le`**: Checks if the object is smaller than or equal to the operand.
- `lt`**: Checks if the object is smaller than the operand.
- `max`**: Gets the maximum of the object and the operand value.
- `min`**: Gets the minimum of the object and the operand value.
- `mul`**: Calculates the product of the object and the operand value.
- `ne`**: Compares the object with the operand for inequality.
- `notDefined`**: Checks if the object is not defined.
- `sub`**: Calculates the difference of the object and the operand value.
- `toString`**: Serves a textual representation of the object.

## Handler for type `java.sql.Time`

A type handler for `java.sql.Time` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `->`**: Accesses the fields of the date by the given operand name.  
Valid names are:
  - `year`: Get the year field of the date
  - `month`: Get the month field of the date
  - `day`: Get the day field of the date
  - `hour`: Get the hour of day field of the date
  - `minute`: Get the minute field of the date
  - `second`: Get the second field of the date
  - `millisecond`: Get the millisecond field of the date
- `..`**: Accesses the fields of the date by the given operand name.  
Valid names are:
  - `year`: Get the year field of the date
  - `month`: Get the month field of the date
  - `day`: Get the day field of the date
  - `hour`: Get the hour of day field of the date
  - `minute`: Get the minute field of the date
  - `second`: Get the second field of the date
  - `millisecond`: Get the millisecond field of the date
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `beginOfYear`**: Gets the begin of year (January, 1st) for the date, specified by the object.
- `decrDay`**: Decrements the value of the object's day by the amount, specified by the operand.
- `decrMonth`**: Decrements the value of the object's month by the amount, specified by the operand.
- `decrYear`**: Decrements the value of the object's year by the amount, specified by the operand.
- `endOfYear`**: Gets the end of year (December, 31st) for the date, specified by the object.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `getDay`**: Gets the day field from the date, specified by the object.
- `getMonth`**: Gets the month field from the date, specified by the object.
- `getYear`**: Gets the year field from the date, specified by the object.
- `gt`**: Checks if the object is greater than the operand.
- `incrDay`**: Increments the value of the object's day by the amount, specified by the operand.
- `incrMonth`**: Increments the value of the object's month by the amount, specified by the operand.



- incrYear***: Increments the value of the object's year by the amount, specified by the operand.
- instanceof***: Compares the object with the operand for inequality.
- isDefined***: Tells whether the object is defined or not.
- le***: Checks if the object is smaller than or equal to the operand.
- lt***: Checks if the object is smaller than the operand.
- max***: Gets the maximum of the object and the operand value.
- min***: Gets the minimum of the object and the operand value.
- ne***: Compares the object with the operand for inequality.
- nextUltimo***: Gets the next ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 30th of April.
- notDefined***: Checks if the object is not defined.
- prevUltimo***: Gets the previous ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 31th of March.
- setDay***: Sets the value of the object's day to the value, specified by the operand.
- setMonth***: Sets the value of the object's month to the value, specified by the operand.
- setYear***: Sets the value of the object's year to the value, specified by the operand.
- toString***: Serves a textual representation of the object.

## Handler for type `java.sql.Timestamp`

A type handler for `java.sql.Timestamp` values.

supported operations

- !=:** Compares the object with the operand for inequality.
- >:** Accesses the fields of the date by the given operand name.  
Valid names are:
  - year: Get the year field of the date
  - month: Get the month field of the date
  - day: Get the day field of the date
  - hour: Get the hour of day field of the date
  - minute: Get the minute field of the date
  - second: Get the second field of the date
  - millisecond: Get the millisecond field of the date
- ..:** Accesses the fields of the date by the given operand name.  
Valid names are:
  - year: Get the year field of the date
  - month: Get the month field of the date
  - day: Get the day field of the date
  - hour: Get the hour of day field of the date
  - minute: Get the minute field of the date
  - second: Get the second field of the date
  - millisecond: Get the millisecond field of the date
- <:** Checks if the object is smaller than the operand.
- <=:** Checks if the object is smaller than or equal to the operand.
- ==:** Compares the object with the operand for equality.
- >:** Checks if the object is greater than the operand.
- >=:** Checks if the object is greater than or equal to the operand.
- beginOfYear:** Gets the begin of year (January, 1st) for the date, specified by the object.
- decrDay:** Decrements the value of the object's day by the amount, specified by the operand.
- decrMonth:** Decrements the value of the object's month by the amount, specified by the operand.
- decrYear:** Decrements the value of the object's year by the amount, specified by the operand.
- endOfYear:** Gets the end of year (December, 31st) for the date, specified by the object.
- eq:** Compares the object with the operand for equality.
- format:** Formats the object using the format, specified by the operand.
- ge:** Checks if the object is greater than or equal to the operand.
- getDay:** Gets the day field from the date, specified by the object.
- getMonth:** Gets the month field from the date, specified by the object.
- getYear:** Gets the year field from the date, specified by the object.
- gt:** Checks if the object is greater than the operand.
- incrDay:** Increments the value of the object's day by the amount, specified by the operand.
- incrMonth:** Increments the value of the object's month by the amount, specified by the operand.

- incrYear:*** Increments the value of the object's year by the amount, specified by the operand.
- instanceof:*** Compares the object with the operand for inequality.
- isDefined:*** Tells whether the object is defined or not.
- le:*** Checks if the object is smaller than or equal to the operand.
  - lt:*** Checks if the object is smaller than the operand.
  - max:*** Gets the maximum of the object and the operand value.
  - min:*** Gets the minimum of the object and the operand value.
  - ne:*** Compares the object with the operand for inequality.
- nextUltimo:*** Gets the next ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 30th of April.
- notDefined:*** Checks if the object is not defined.
- prevUltimo:*** Gets the previous ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 31th of March.
- setDay:*** Sets the value of the object's day to the value, specified by the operand.
  - setMonth:*** Sets the value of the object's month to the value, specified by the operand.
  - setYear:*** Sets the value of the object's year to the value, specified by the operand.
  - toString:*** Serves a textual representation of the object.

## Handler for type `java.util.Collection`

A type handler for `java.util.Collection` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the collection. This operation is only implemented for List instances
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the collection. This operation is only implemented for List instances
- `contains:`** Checks if the collection contains the operand value.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the collection. This operation is only implemented for List instances
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the collection is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notContains:`** Checks if the collection not contains the operand value.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the collection is not empty.
- `size:`** Determines the size of the collection.
- `sort:`** Sorts the collection. If an operand is given, it sorts the collection according to the bean field name the operand specifies.
- `toString:`** Serves a textual representation of the object.

## Handler for type `java.util.Date`

A type handler for `java.util.Date` values.

supported operations

- `!=`**: Compares the object with the operand for inequality.
- `->`**: Accesses the fields of the date by the given operand name.  
Valid names are:
  - `year`: Get the year field of the date
  - `month`: Get the month field of the date
  - `day`: Get the day field of the date
  - `hour`: Get the hour of day field of the date
  - `minute`: Get the minute field of the date
  - `second`: Get the second field of the date
  - `millisecond`: Get the millisecond field of the date
- `..`**: Accesses the fields of the date by the given operand name.  
Valid names are:
  - `year`: Get the year field of the date
  - `month`: Get the month field of the date
  - `day`: Get the day field of the date
  - `hour`: Get the hour of day field of the date
  - `minute`: Get the minute field of the date
  - `second`: Get the second field of the date
  - `millisecond`: Get the millisecond field of the date
- `<`**: Checks if the object is smaller than the operand.
- `<=`**: Checks if the object is smaller than or equal to the operand.
- `==`**: Compares the object with the operand for equality.
- `>`**: Checks if the object is greater than the operand.
- `>=`**: Checks if the object is greater than or equal to the operand.
- `beginOfYear`**: Gets the begin of year (January, 1st) for the date, specified by the object.
- `decrDay`**: Decrements the value of the object's day by the amount, specified by the operand.
- `decrMonth`**: Decrements the value of the object's month by the amount, specified by the operand.
- `decrYear`**: Decrements the value of the object's year by the amount, specified by the operand.
- `endOfYear`**: Gets the end of year (December, 31st) for the date, specified by the object.
- `eq`**: Compares the object with the operand for equality.
- `format`**: Formats the object using the format, specified by the operand.
- `ge`**: Checks if the object is greater than or equal to the operand.
- `getDay`**: Gets the day field from the date, specified by the object.
- `getMonth`**: Gets the month field from the date, specified by the object.
- `getYear`**: Gets the year field from the date, specified by the object.
- `gt`**: Checks if the object is greater than the operand.
- `incrDay`**: Increments the value of the object's day by the amount, specified by the operand.
- `incrMonth`**: Increments the value of the object's month by the amount, specified by the operand.

- incrYear***: Increments the value of the object's year by the amount, specified by the operand.
- instanceof***: Compares the object with the operand for inequality.
- isDefined***: Tells whether the object is defined or not.
  - le***: Checks if the object is smaller than or equal to the operand.
  - lt***: Checks if the object is smaller than the operand.
- max***: Gets the maximum of the object and the operand value.
- min***: Gets the minimum of the object and the operand value.
- ne***: Compares the object with the operand for inequality.
- nextUltimo***: Gets the next ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 30th of April.
- notDefined***: Checks if the object is not defined.
- prevUltimo***: Gets the previous ultimo of the date, specified by the object. The ultimo date is the last day of a month. In case the day is the 15th of April, the resulting object will be the 31th of March.
  - setDay***: Sets the value of the object's day to the value, specified by the operand.
  - setMonth***: Sets the value of the object's month to the value, specified by the operand.
  - setYear***: Sets the value of the object's year to the value, specified by the operand.
- toString***: Serves a textual representation of the object.

## Handler for type `java.util.Map`

A type handler for `java.util.Map` values.

supported operations

- !=***: Compares the object with the operand for inequality.
- ..***: Gets an element from the map by its key.
- ==***: Compares the object with the operand for equality.
- []***: Gets an element from the map by its key.
- containsKey***: Checks if the map contains the key, specified by the operand value.
- entries***: Gets an element from the map by its key.
  - eq***: Compares the object with the operand for equality.
  - get***: Gets an element from the map by its key.
- instanceof***: Compares the object with the operand for inequality.
- isDefined***: Tells whether the object is defined or not.
- isEmpty***: Tells whether the map is empty or not.
  - ne***: Compares the object with the operand for inequality.
- notContainsKey***: Checks if the map not contains the key, specified by the operand.
- notDefined***: Checks if the object is not defined.
- notEmpty***: Checks if the map is not empty.
- size***: Determines the size of the map.
- toString***: Serves a textual representation of the object.

## Handler for type `java.util.Map$Entry`

A type handler for `java.util.Map$Entry` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Accesses the object's key/value properties.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Accesses the object's key/value properties.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Accesses the object's key/value properties.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `ne:`** Compares the object with the operand for inequality.
- `notDefined:`** Checks if the object is not defined.
- `toString:`** Serves a textual representation of the object.

## Handler for type `java.util.ResourceBundle`

A type handler for `java.util.ResourceBundle` values.

supported operations

- `!=:`** Compares the object with the operand for inequality.
- `..:`** Gets an element from the bundle by its name.
- `==:`** Compares the object with the operand for equality.
- `[]:`** Gets an element from the bundle by its name.
- `containsKey:`** Checks if the bundle contains the key, specified by the operand value.
- `eq:`** Compares the object with the operand for equality.
- `get:`** Gets an element from the bundle by its name.
- `instanceof:`** Compares the object with the operand for inequality.
- `isDefined:`** Tells whether the object is defined or not.
- `isEmpty:`** Tells whether the bundle is empty or not.
- `ne:`** Compares the object with the operand for inequality.
- `notContainsKey:`** Checks if the bundle not contains the key, specified by the operand.
- `notDefined:`** Checks if the object is not defined.
- `notEmpty:`** Checks if the bundle is not empty.
- `toString:`** Serves a textual representation of the object.

## Handler for type `org.ujac.util.exi.ConditionResultHolder`

A type handler for `org.ujac.util.exi.ConditionResultHolder` values.

supported operations

- !=:*** Compares the object with the operand for inequality.
- ::*** Tells whether the object is defined or not.
- ==:*** Compares the object with the operand for equality.
- eq:*** Compares the object with the operand for equality.
- instanceof:*** Compares the object with the operand for inequality.
- isDefined:*** Tells whether the object is defined or not.
- ne:*** Compares the object with the operand for inequality.
- notDefined:*** Checks if the object is not defined.
- toString:*** Serves a textual representation of the object.



## Handler for type null Reference

A special handler for null values to avoid some error messages, resulting from not declared operations at the default handler.

supported operations

- !=:** Compares the object with the operand for inequality.
- \*:** Calculates the product of the object and the operand value.
- +:** Calculates the sum of the object and the operand value.
- :** Calculates the difference of the object and the operand value.
- >:** Accesses the object's property specified by the operand.
- ∴:** Accesses the object's property specified by the operand.
- /:** Calculates the quotient of the object and the operand value.
- <:** Checks if the object is smaller than the operand.
- <=:** Checks if the object is smaller than or equal to the operand.
- ==:** Compares the object with the operand for equality.
- >:** Checks if the object is greater than the operand.
- >=:** Checks if the object is greater than or equal to the operand.
- []:** Accesses the object's property specified by the operand.
- abs:** Determines the object's absolute value.
- add:** Calculates the sum of the object and the operand value.
- div:** Calculates the quotient of the object and the operand value.
- eq:** Compares the object with the operand for equality.
- format:** Formats the object using the format, specified by the operand (always "").
- ge:** Checks if the object is greater than or equal to the operand.
- get:** Accesses the object's property specified by the operand.
- getField:** Accesses the object's property specified by the operand.
- gt:** Checks if the object is greater than the operand.
- hasRows:** Checks if the object is not empty.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- isEmpty:** Tells whether the object is empty or not.
- le:** Checks if the object is smaller than or equal to the operand.
- lt:** Checks if the object is smaller than the operand.
- max:** Gets the maximum of the object and the operand value.
- min:** Gets the minimum of the object and the operand value.
- mul:** Calculates the product of the object and the operand value.
- ne:** Compares the object with the operand for inequality.
- noRows:** Tells whether the object is empty or not.
- notDefined:** Checks if the object is not defined.
- notEmpty:** Checks if the object is not empty.
- propertyDefined:** Checks if the object contains a property that matches the name, specified by the operand.
- rowCount:** Determines the size of the object (always 0).

- size:** Determines the size of the object (always 0).
- sub:** Calculates the difference of the object and the operand value.
- toString:** Serves a textual representation of the object.

## Handler for type `org.ujac.util.exi.SequenceIndex`

A type handler for `org.ujac.util.exi.SequenceIndex` values.

supported operations

- !=:** Compares the object with the operand for inequality.
- %:** Calculates the modulo of the object and the operand value.
- \*:** Calculates the product of the object and the operand value.
- +:** Calculates the sum of the object and the operand value.
- :** Calculates the difference of the object and the operand value.
- /:** Calculates the quotient of the object and the operand value.
- <:** Checks if the object is smaller than the operand.
- <=:** Checks if the object is smaller than or equal to the operand.
- ==:** Compares the object with the operand for equality.
- >:** Checks if the object is greater than the operand.
- >=:** Checks if the object is greater than or equal to the operand.
- abs:** Determines the object's absolute value.
- add:** Calculates the sum of the object and the operand value.
- div:** Calculates the quotient of the object and the operand value.
- eq:** Compares the object with the operand for equality.
- format:** Formats the object using the format, specified by the operand.
- ge:** Checks if the object is greater than or equal to the operand.
- gt:** Checks if the object is greater than the operand.
- instanceof:** Compares the object with the operand for inequality.
- isDefined:** Tells whether the object is defined or not.
- le:** Checks if the object is smaller than or equal to the operand.
- lt:** Checks if the object is smaller than the operand.
- max:** Gets the maximum of the object and the operand value.
- min:** Gets the minimum of the object and the operand value.
- mod:** Calculates the modulo of the object and the operand value.
- mul:** Calculates the product of the object and the operand value.
- ne:** Compares the object with the operand for inequality.
- notDefined:** Checks if the object is not defined.
- sub:** Calculates the difference of the object and the operand value.
- toString:** Serves a textual representation of the object.

## Handler for type `org.ujac.util.table.Row`

A type handler for `org.ujac.util.table.Row` values.

supported operations

**!=:** Compares the object with the operand for inequality.

**..:** Accesses the field specified by the operand at this row.

**==:** Compares the object with the operand for equality.

**[]:** Accesses the field specified by the operand at this row.

**columnCount:** Gets the number of columns from the table that holds the row.

**eq:** Compares the object with the operand for equality.

**formatValue:** Gets the formatted value of the field specified by the operand at this row.

**getField:** Accesses the field specified by the operand at this row.

**hasColumn:** Checks if the table that holds the row contains a column that matches the name, specified by the operand.

**hasRows:** Checks if the table that holds the row, has rows.

**instanceof:** Compares the object with the operand for inequality.

**isDefined:** Tells whether the object is defined or not.

**isVisible:** Checks whether the field, specified by the operand is visible or not.

**ne:** Compares the object with the operand for inequality.

**noRows:** Checks if the table that holds the row, has no rows.

**notDefined:** Checks if the object is not defined.

**rowCount:** Gets the number of rows from the table that holds the row.

**rowType:** Gets the type of the row.

**toString:** Serves a textual representation of the object.

## Handler for type `org.ujac.util.table.Table`

A type handler for `org.ujac.util.table.Table` values.

supported operations

**!=:** Compares the object with the operand for inequality.

**..:** Accesses the field specified by the operand at the first row of the table.

**==:** Compares the object with the operand for equality.

**[]:** Accesses the field specified by the operand at the first row of the table.

**columnCount:** Gets the number of columns from the table, specified by the object.

**columns:** Gets the number of columns from the table, specified by the object.

**eq:** Compares the object with the operand for equality.

**formatValue:** Gets the formatted value of the field specified by the operand at this row.

**getField:** Accesses the field specified by the operand at the first row of the table.

**getRow:** Accesses the field specified by the operand at the first row of the table.

**hasColumn:** Checks if the table contains a column that matches the name, specified by the operand.

**hasRows:** Checks if the table, specified by the object has rows.

**instanceof:** Compares the object with the operand for inequality.

**isDefined:** Tells whether the object is defined or not.

**isEmpty:** Checks if the table, specified by the object has no rows.

**ne:** Compares the object with the operand for inequality.

**noRows:** Checks if the table, specified by the object has no rows.

**notDefined:** Checks if the object is not defined.

**notEmpty:** Checks if the table, specified by the object has rows.

**rotate:** Rotates the table, specified by the object. It serves a table, that holds the same values as the original table, but rotated by 90 degrees. The first column of the rotated table holds the title row of the original table.

**rowCount:** Gets the number of rows from the table, specified by the object.

**size:** Gets the number of rows from the table, specified by the object.

**toString:** Serves a textual representation of the object.

**visibleColumns:** Gets the number of columns from the table, specified by the object.